

Portfolio: <https://thong-h.github.io>

(669) 203 - 9141

minhthong1297@gmail.com

SKILLS

- Adobe Suite (Illustrator, Photoshop, Premiere Pro, After Effects)
- Canva
- Blender
- Animation
- Motion Design
- Video Editing
- HTML / CSS
- Visual Studio Code
- Microsoft Office
- Self-management, Teamwork

FEATURED WORKS

3D DESIGN

- “Flow” project (May, 2023), 3D world design, displayed at the Hammer Theater (San Jose) group exhibition
- “Hymn of the Lost Soul” (2022), 3D composition and animation
- “Time Stone” (2021), 3D short animation
- “Into the Cathedral” (2021), game assets and world design

2D MOTION DESIGN

- “Once Summer Breeze” (2022)
- “Day & Night Cycle” (2022)

GRAPHIC

- “Sea Turtle's First Journey” (2022), web graphic
- “PFW Style Guide” (2020), branding identity, style guide
- “The Myth of Icarus” (2020), tri-fold brochure design
- “HiCha's Tea” (2020), product packaging design

Thong Huynh

OBJECTIVE

Detail-oriented designer/artist with strong creative and problem-solving abilities who works well both independently and collaboratively. Comfortable creating concepts, illustrations, models, and animations using Adobe suite (Photoshop, Illustrator), Blender 3D, and Unity game engine. Passionate to pushing artistic boundaries and delivering captivating results.

EDUCATION

DIGITAL MEDIA ART - B.F.A. San Jose State University
2020 - 2023

GRAPHIC DESIGN De Anza College
2017 - 2020

EXPERIENCE

GRAPHIC DESIGN INTERN Latinos in Film and Entertainment (LIFE)
Sep. 2023 - Current

- Contributed to the creative process at LIFE by conceptualizing and crafting storyboards and graphics aligned with provided scripts.
- Animated 2D vector graphics explainer video for social media post.
- Collaborated with the supervisor ensuring a cohesive and successful project journey from start to finish.

STUDENT ASSISTANT Beethoven Center, San Jose State University
(3D Modeler) Nov. 2021 - Jan. 2022

- Researched and broke down parts of a given 2D image in order to be ready for 3D modeling for internet archive.
- Collaborated with a fellow student to create a 3D model of a historical musical automaton, Panharmonicon, which was built in 1805.

CLERICAL ASSISTANT Listening & Speaking Center, De Anza College
Apr. 2019 - Jun. 2020

- Designed flyers by using Canva to promote the Center's programs and services to introduce diverse cultures and friendship for ESL students.
- Coordinated with tutors and students to provide all necessary information for the appointments.
- Scheduled, monitored, and troubleshooted overlapping appointment issues to maintain the workflow of the center.

LANGUAGES

- English
- Vietnamese